

St. Paul ATARI Computer Enthusiasts

NEWSLETTER

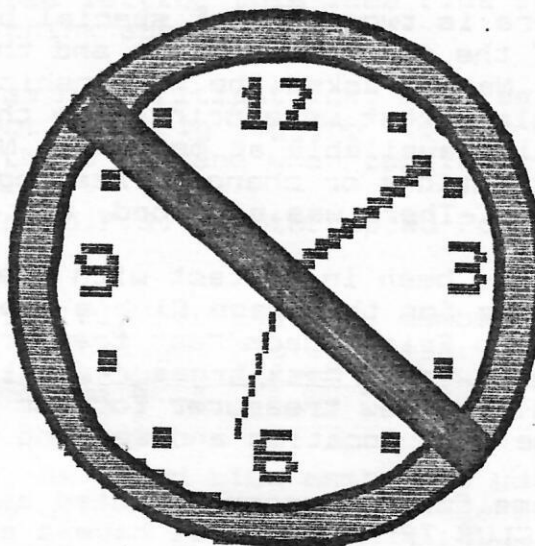
Contents

Hello everyone!
Boy what a job this is!
On the 26th of MAY, I
D/L the PAGEDIT software
that was used to make
this months NEWSLETTER.
The first thing I had to
do was LEARN THE PROGRAM
so I could use it!
It seems it will do the
job if I can grasp all
of its features.

While I was away to
OMAHA, NE during the
last part of May, I got
to play on my brothers
486/33 IBM Machine. It
is nice to see we can do
a bit of good desktop
publishing with our 8
bit machines. This month
is my first month as the
NEWSLETTER Editor, so
please overlook the many
mistakes which I'm sure
you'll find. With that
said, May I invite you
to read this months club
newsletter.

The Editor **LARRY**

"FROM THE PRESIDENT"



No report was recieved
by PRESS TIME.

Please remember, all articles must be
on the BBS (base 15) or recieved before
the last Friday of the month.

BBS Report

The BBS still has the problem we talked about
at the April meeting. Steps have been and are still being taken to fix the
problem.

I have had to take some measures that limit access to certain areas of the
board and am trying to keep the very important areas open for general useage.
Some of you will notice phantom f-mail notices; please bear with this as the
majority of those I polled would rather have the phantom notices than to have
f-mail down.

Outside help has been sought and the party has agreed to help.
With this persons help, it has been discovered that a major clean up of user
slots is necessary. That evolution is currently in progress. Should any of
you experiance a problem leave e-mail here or Grey Hawk (I'm Grandpa Mike).
> Additional maintenance will be coming soon and notices will be posted here
and on the board.

Our down time has diminished but please be patient as
we still have a ways to go.

Minutes of Space Meeting
February 12, 1993
Space meeting opened at 7:45 pm.

All officers present except Joe Danko, DOM Librarian.
Nathan Block, club president opened the meeting by welcoming everyone to the meeting and introducing club officers.

Nathan said there is two areas of special business to deal with at the meeting. The approval of the new Space bylaws and the voting for Space's separate club treasurer. Nathan asked the membership at the meeting if they had looked over the New bylaws that were printed in the Febuary newsletter. (copies of new bylaws also available at meeting) Nathan asked the membership if there was any questions or changes. Hearing none, a motion was made to approve them as presented. There was a second, and a unanimous vote.

Nathan said he has been in contact with Greg Leitner, who was nominated at January meeting for the Space Club's treasurer position. Also said he will contact Allen Frink Space/Mast treasurer about transfer of Space's money still in the Space/Mast treasurer after the new treasurer for our club is elected. The new treasurer for our club will supply the President of our club, the bank location and account number for our club's funds.

The official name for the person elected as Space's treasurer will be CLUB TREASURER. The CLUB TREASURER will have a article in the newsletter each month and present a summmary of club's funds each meeting.

Since Greg Leinter was the only nominee for this position, the motion was made to make him CLUB TREASURER. The motion was seconded, and approved unanimously.

Nathan Block asked the membership if they had read his article about volunteers helping other members and people outside the club with equipment problems and questions. Nathan suggested forming a committee to help people with their equipment problems and questions.

Four people volunteered, here are their names and phone numbers*****

Sherm Erickson	434-5254
Larry Serflaten	535-1944
Dave Scheppard	788-6520
George Barich	450-0130

These volunteers' phone numbers will be also given to the Club President from the Club Secretary, for people who contact him by club advertisement such as in Computer User, etc.

Nathan opened the floor to any member need or a comment.

Mike Fitzpatrick said he needs a R-Time Cartage.

A member asked if anyone had a Syn-Calc program for sale.

Al Montgomery asked if any one had a printer that could print graphics, a printer interface for a printer, and a printshop program for sale. A member mentioned that some of the computer supply stores such as BizMart have reasonably priced printers under \$150.

Nathan mentioned the needs of members to get modems.

Nathan mentioned it might be a good idea to have a section in the newsletter for people, who need, want, and have Atari software and equipment for sale.

Nathan took a modem poll to see how many people have modems and use the club's B.B.S.

A club movie night was brought up at the meeting by our club president. He asked if it sounded like a good idea. Steve Nelson asked when the hall would have to be vacated after the meeting. Nathan mentioned it was his idea of having a movie night at the U of M. He could make the arrangements. Since there was no input, he suggested letting this idea ride for a while so club members could have time to think about it.

Nathan asked for a B.B.S. report from Mike Fitzpatrick. Mike said that there is a lot of illegal B.B.S. logging off (not properly logging off) on a regular basis. Nathan urged members to use the G command when logging off.

Mike Fitzpatrick said money spent for U.P.S. (uninterrupted Power Supply) well spent.

Mike Weist asked about a future field trip for the club members to a place such as a computer manufacture such as Unisys. A club member who works at Unisys said something like that would probably not be possible because of security reasons.

On a parting word from Nathan Block, he urged club member to get out to the U of M and see the Presentations of the movies Mind's Eye and Behind Mind's Eyes. These Computer Graphic 1.5 hr. shows to be held on February 16, 1993 at 5:30 and 7:30p.m. Held at Coffman Memorial Union.

Meeting closed at 8:30p.m.

Michael Weist

Treasurer's Report by Greg Leitner

It seems our timing for our last two monthly meetings could not have been worse. From Good Friday in April to the Friday before opening fishing in May our turnout has been drastically affected. Thanks to all the members who did show up during April & May because just about every one of you bought doms. The demo for the May dom was great and anyone who missed out on it should definitely purchase it at the June meeting.

Here's my treasury report for May 1993. We ended up with a negative balance for the May meeting due to the fact that we got billed for the 2nd quarter rental fee of \$90.00. We collected \$72.00 in disk sales (doms & blanks) and \$22.00 from our ice cream social (thanks Fitzpatrick's). We did not have any income from memberships at the May meeting.

After expenses for the BBS phone bill, rent & ice cream social supplies we ended up with a bank balance of \$737.00 in our account which is down about \$40.00 from our April balance.

Now that we have caught up on our rent and BBS phone bills we should be able to start adding to our bank balance beginning with the June meeting.

Please support your club by showing up at the meetings, buying doms and sharing your ideas and opinions. See you in June.

Minutes of April '93 Meeting

Meeting started at 8 p.m. All officers present.

Nathan Block, club president, introduces all the club's officers.

The first item of business was talking about meeting attendance, DOM sales, and calls from prospective new members.

Mike Fitzpatrick said the B.B.S. has a major problem. He said that Amos Jackson, Sherm Erickson, and Larry Serflaten have been working with him to solve the problem. The problem is someone has unauthorized sysop access to the B.B.S. and is causing havoc to it. Mike Fitzpatrick said this situation is not unique to our Space B.B.S. and others have had this problem. It was asked what should be done to the person or persons if they are identified as the cause of the problems. What action should the club take. Amos Jackson has a program to help track down this problem. His assistance will be used.

Good things to report Mike Fitzpatrick has a B.B.S. set-up at the meeting for members to see what a B.B.S. to see and demonstrated B.B.S. usage.

Larry Serflaten gave one of his game demonstrations. He asked the membership if they knew of anybody who was involved in a shrink wrapping process, so he could market his software products.

Greg Leinter mentioned he brought in samples of the Atari Classic Magazine into the meeting and also brought in applications for people interested in subscribing to it. He did this because of the unavailability of the A.I.M. magazine.

Steve Nelson of Greyhawk B.B.S. said he brought in 3 copies of the Bob Puff visit for sale to the membership.

There will be a ice cream social at next month's meeting as a fund raiser put on by the Fitzpatricks and the Space Club.

Willie Rora asked the membership if he could get some assistance with problems with his Indus Disk Drive. Larry Serflaten will help him.

Mike Weist asked about the Spring Club Picnic that has been talked about. Nathan said to direct all questions to Sherm Erickson. He is handling the picnic.

Nathan introduced the club's newest member. His name is Tim Keller. Everyone welcomed him.

Nathan thanked everyone for coming and the meeting adjourned at 9:30 P.m.

Mike Weist

REMEMBER:

NEXT MEETING FRI, 11 JUNE 1993

- ATARI NEWS
- BIRTHDAY PLANS
- ATARI EQUIPMENT
- ... AND MORE!

Space Meeting minutes
for May 93

Meeting opened at 7:40p.m.

All officers present except for Sherm Erickson. He has been excused.

Our club president, Nathan block, welcomed everybody to the meeting and introduced the club's officers.

Nathan stated that there is no new news to report from the Atari world.

Nathan talked about Space's 11th birthday party that will be coming up in July '93. Asked the membership what they wanted for a birthday party. Said a potluck sign-up will be circulated at the June club meeting.

Joe Danko talked about a desktop publishing program, Glenn Kirschenman downloaded from Genie B.B.S.

Larry Serflaten will be the club's new newsletter editor, but needs a dot-matrix printer to do newsletter. Al Noble, a club member, will assist Larry in getting a printer.

Joe Danko would like to have a group of people volunteer to work with him on a project. The project is to work with the text-pro program. Joe has its source code and would like to enhance them.

Tim Gearin will be assisting Joe Danko in the making of new DOMS for the club.

Nathan Block, club president, reminded people, if they have any problems with their equipment or software to contact him or contact people (in the club) that volunteered to help out.

Mike Fitzpatrick gave his B.B.S. report and asked club members to trash F-mail, once they were done with it.

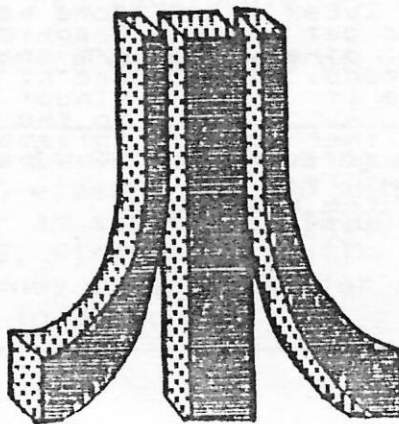
Greg Leinter gave his treasurer report. Problems exist with the transfer of report to the B.B.S. This will be addressed.

Larry Serflaten talked to the membership about testing his software programs after the meeting. To get free software the membership will supply their own blank disk, test his software, and fill out a survey form.

Nathan reminded the membership to think about the plans for the 11th birthday party before June meeting. Bring back ideas to next meeting.

Meeting adjourned at 8:40 p.m.

Mike
Weist



Game Reviews by Tim Gearin

RAMPAGE
Graphics: ***
sound/music: **
game: ***

This is a fairly decent version of Rampage but it lacks in a couple areas. For those of you who hav'nt heard of Rampage, its a game where you control 1 of 3 different monsters. The object is to destroy buildings, helicopters, tanks other things, and eat people at the same time. You must search for food to stay in your monster form. The Atari version plays like the original to a exepctable degree. The monster's basic appearance is much like the arcade version but only one color. It also has some music in it as well. The game unfortunately gets boring rather quickly. I guess it was mainly the graphics that made the arcade version so fun.

SPRONG
Graphics: **
sound/music: **
game: *

This has got to be one of the most stupid games i've seen. The plot of the game sucks. What you do is bounce through screens on a pogo stick. I

guess your goal is to find the golden pogo stick. Some of the obstacles are ridiculously unfair and theres a 50/50 chance you'll pass them. The game itself I cant say completely sucks. It can be fun but it can drive you nuts trying to get somewhere in the game. There should have been an option to continue from the board you lost the game on (that goes for alot of other Atari games as well). the version I got is a 'review copy' by the way.

NINJA COMMANDO
Graphics: ****
sound/music: ***
game: **

Another game from Zeppelin software, the makers of Zybex and Draconus. This game apparently uses bit-mapped graphics like the previous two exept this time in ANTIC mode \$E(14) so the vertical resolution is better. The graphics are very nice and also has horizontal scrolling like in Zybex. The object in this game is to get through the board and/or kill other ninjas and obtain better weapons. I find weapons dont really make it easier to pass the level. You can either go after the ninjas and put yourself at jeopardy or move on. Level two is nearly impossible. Even with the best weapon, you can still easily get

killed. Whats worse is that if you complete a level with a weapon you earned, you wont have it on the next level. The four opposing ninjas are apparently done using four 'Players' while your own ninja is animated on the 'playfield'. The ninjas are poorly detailed and lack color. Unlike Zybex, not much playfield animation in this game; at least from what I seen.

L.A. SWAT AND PANTHER
(these are both on the same disk)

L.A. swat
Graphics: ***
sound/music: *
game: ***

Exellent game! The object is to save the hostage from the group of people out to prevent you from doing so. You will encounter them as you walk up the street. Snipers are another obstacle as well. You are equipped with a machine gun and have two extra men. Dont get too close to the bad guys or they'll

clobber you to death with a 2x4 or whatever it is. The game style is more mormodern in comparison to other 8-bit games. Apearently some scheme for getting more P/MS on the screen is utilized in this game. once you save the hostage, you only go up the same street again doing basically the same thing only it gets a little harder each time. you find there is'nt much to it at this point. The playfield resolution is'nt the greatest but the game dos'nt seem to be that big either.

Panther
Graphics: **
sound/music: ***
game: ****

the In this game you control a white air vehicle. You have to shoot down flying saucers and rescue men. The screen scrolls in a diagonal direction and you fly over desert, ravaged cities, and large bodies of water. There is also

some background music too. The graphics are ok in this game but the P/M graphics are'nt much to look at. still its kindof a fun game but when you get to the 'plasma attack', good luck! I hav'nt even passed it.

Turbo-View is a graphical operating environment, which uses the graphics 0 (antic 2) mode. The source code supplied contains the windowing routines, and execution control algorithms. Supplied also is the source to the Turbo-Calc program, to show an actual example of its use. Purchase of source allows use in non-commercial programs. This package is available in either MS-DOS or AtariDOS formats. Due to the size of the files, they are in archived format. You must have a version of ARC to extract these files (not supplied).

AC16K

Non-Banked cartridge for 8K and 16K applications.

Price List Effective January 1, 1993

Product	Description	Price
TBC4001	4 Megabyte Bank Select Cartridge for Atari 8-bits	\$17.00
AC16K	16K standard Atari 8-bit EPROM cartridge	\$11.00
TKSIIS	TransKey 2.4 solder-in, inline kb jack, SRAM	\$51.00
TKSIIZ	TransKey 2.4 solder-in, inline kb jack, ZRAM	\$61.00
TKSICS	TransKey 2.4 solder-in, chassis kb jack, SRAM	\$51.00
TKSICZ	TransKey 2.4 solder-in, chassis kb jack, ZRAM	\$61.00
TKPIIS	TransKey 2.4 plug-in, inline kb jack, SRAM	\$62.00
TKPIIZ	TransKey 2.4 plug-in, inline kb jack, ZRAM	\$73.00
TKPICS	TransKey 2.4 plug-in, chassis kb jack, SRAM	\$62.00
TKPICZ	TransKey 2.4 plug-in, chassis kb jack, ZRAM	\$73.00
TK24ROM	TransKey 2.4 EPROM with upgrade documentation	\$6.00
TKSRAM	6116 SRAM, needed for TK 2.x versions	\$4.00
TKZRAM	Battery Backed ZRAM, replaces TKS RAM above	\$14.00
TKATKB	'AT' style 101-key keyboard (purchased with any TK)	\$60.00
PRGPAL1	Programmer's PAL	\$15.00
T816S16	Turbo-Calc 1.01	\$20.00
T816S16SA	Turbo-Calc Source list on Atari disk (w/Turbo-View)	\$24.00
T816S16SP	Turbo-Calc Source list on IBM/PC disk (w/Turbo-View)	\$24.00
XD816PC5	Cross-Development Pkg 6502/65816 CPU for PCs 5.25"	\$30.00
XD816PC3	Cross-Development Pkg 6502/65816 CPU for PCs 3.5"	\$30.00
AUSK1-5	8-bit Survival Kit (9 disk sides of various programs)	\$12.00

ALL orders should include \$4.00 for shipping and handling within the US, and an additional \$5.00 elsewhere. COD shipment is also available within the US for an additional \$5.00 (plus shipping). Orders are shipped via USPS, first class mail. All prices are in US dollars. We accept BANK Money Orders, Cashier's Checks, and Personal Checks drawn on a US bank, in US funds.

OFFICERS

President:	Nathan Block	922-8012
Vice President:	Sherm Erickson	434-5254
Secretary:	Mike Weist	xxx-xxxx
DOM Librarian:	Joe Danko	777-9500
Paper Librarian:	Jim Schieb	721-4185
Software Librarian:	Earline Fitzpatrick	xxx-xxxx
Membership Chairman:	Glen Kirschenman	786-4790
SPACE/MAST Treasurer:	Allan Frink	429-4909
SPACE Newsletter Editor:	Michael Schmidt	757-4182
NEW EDITOR:	LARRY SERFLATEN	535-1944

Saint Paul Atari Computer Enthusiasts (SPACE) meets on the second Friday of each month at 7:30 PM in the Falcon Heights Community Center at 2077 West Larpenteur Ave. Doors open at 7:00 PM.

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SPACE BBS

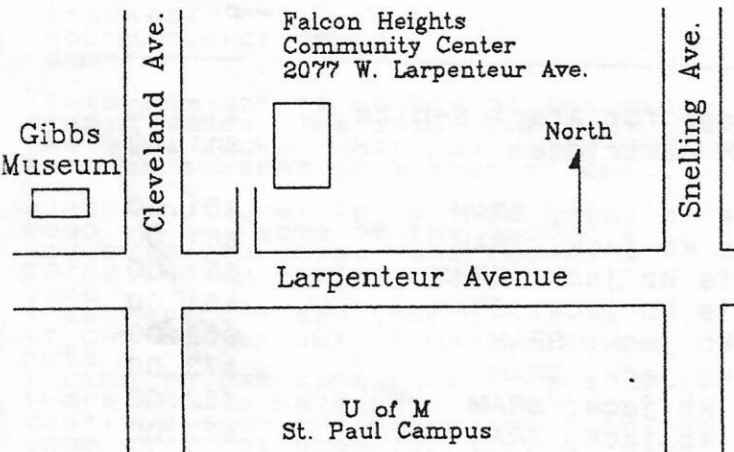
BBS Phone: (612)-427-4317

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Co-sysop: Sherm Erickson

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