

Serving the Twin Cities Atari Community for Over Three Decades

SPECIAL CHRISTMAS PARTY 2016 EDITION



Message from Captain Irata:

"Merry Christmas and a Happy New Year...

HOO-HOO-HOO-RAH!"



The President's Corner By Michael Current

Nice to see Greg and Glen at last month's Annual Meeting; wish I had seen you there too!

The three of us held the mandated elections, and voted everyone in for continuing their roles as president (me), VP (Nolan), secretary (Steve), and treasurer (Greg).

Plus, Glen in the roles of membership chairman and DOM librarian, and Nolan keeping the website up and running. With only the three of us there, there really weren't any other options.

Yes, we have a Christmas party scheduled this month. Bring a dish to pass, and catch up on all you've been missing at SPACE. Hope you can make it!

Thanks, keep using that Atari, and come to your next SPACE meeting and PARTY: Friday, December 9, 2016.



Treasurer's
Report
By Gregory Leitner

How do you hold an election and plan a Christmas party with three SPACE members? Well, that is what took place at the November SPACE meeting: Glen, myself and a surprise from our President, Michael, who we didn't expect since he lives in Wisconsin.

Glad he could make it for the election. Since Lance and Brian made it last month but knew they would not be able to come in November, they agreed to keeping the Club officials the same as this year if that was agreed upon by the attending members. So that is how we left it with no changes.

The harder part was trying to decide on the menu for the Christmas party next month. We all know that tacos will be the main dish, and Glen will once again bring the ingredients for root beer floats, but beyond that is anybody's guess. I can only say that if you come to the party next month bring a dish for everyone to share.

We didn't have an official meeting as we just stood around and let Glen guide us through the November 8-bit DOM. By the time we started with the DOM it was already 8:00

P.M. Thanks to Michael catching up on his DOMs and renewing his membership, we took in \$39.00. Pretty good for just the three of us.

My contribution was \$3.00 for the November DOM; no ST DOMs for the month. With the \$39.00 added to our beginning balance of \$429.54, we now have a SPACE balance of \$495.54. No expenses were paid out for the month.

Michael asked if it was feasible to continue the Club with so little support and I mentioned that as long as we took in enough money to pay the bills I was still okay with the way things were going. I know that when Lance gets well we will be back to having more normal meetings, but it could be a few more months down the road. We just have to be patient for a while.

So, don't forget the party next month. I know Lance is going to try to make it if Beverly will drive. Remember that spouses or a friend are welcome to join us. Hope to see you all on December 9.

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TRIVIA TIME:

Ed Logg is the creator of the smash Atari arcade hit "Centipede".



HELLO WORLD!

Well, even though I was not the Club last month, I will give a short Secretary's Report. In recent weeks, I have found out that we have had a death in the SPACE Club.

Steve Berglund passed away on June 22, 2016, at the age of 56. He will be missed. Our condolences and prayers go out to his family.

I will be at the SPACE Christmas Party this year. Lance and Brian will be there as well.

I will bring my usual bag of chips and dip, and Lance will bring in his beans and franks. Glen will bring in his root beer floats, and Greg will bring in the tacos and pop.

We are all good about that sort of thing.

Well, that concludes the Secretary's Report. In the words of Stan Lee...

EXCELSIOR!



Atari 8-bit DOM Review

By Steven Peck

Since I could not make it last month, there will be no DOM Review. However, there will be two of for for January. Thanks for your patience, folks.

Latest Atari News

Companies Partner to Bring Iconic Game Collection to PS4TM System Incorporating Multiplayer, Global Leaderboards. Achievements, and More

Los Angeles, CA, October 11, 2016 (Newswire.com) - Atari®, one of the world's most recognized publishers and producers of interactive entertainment, and AtGames® Digital Media Ltd., a leader in interactive entertainment products, today announced the immediate availability of their latest retro gaming releases, Atari Flashback® Classics Volume 1and Atari Flashback® Classics Volume 2 on the PlayStation®4 computer entertainment system. Each volume features 50 different classic Atari 2600 Video Computer System (VCS) and arcade games. The two titles, which are now available at leading retailers and online outlets, set the standard for classic gaming on today's top consoles.

"Atari Flashback Classics offers easy access to some of the greatest titles in gaming history, introducing a new generation of kids to these beloved games," said Fred Chesnais, Chief Executive Officer, Atari. "We are excited that the first two entries in this series are now available to challenge and delight gamers everywhere."

For the first time on PS4TM, players can experience Atari's greatest hits with the benefit of today's technology, including full 1080p high-definition, global leaderboards, online and local multiplayer, and trophies and achievements. The intuitive interface design delivers the responsive feel of the originals on modern controllers. Featuring games like Asteroids®, Centipede®, Missile Command®, Tempest®, Warlords®, and many more, each volume of Atari Flashback Classics combines the nostalgia of the Atari 2600 and

arcade legends with modern gaming capabilities. Additionally, players can relive the glory days with a massive library of original cabinet and box art.

"These new products provide a showcase for many of the best classic Atari games through the power of modern consoles," said Dr. Ping-Kang Hsiung, CEO of AtGames. "In our ongoing partnership with Atari, we are thrilled to help bring these first two volumes to market and look forward to further developments in the series."

Atari Flashback Classics Volume 1 features the following titles:

3-D Tic-Tac-Toe (2600), Air-Sea Battle (2600), Backgammon (2600), Basketball (2600), Black Widow (Arcade), Blackjack (2600), Bowling (2600), Canyon Bomber (2600), Centipede (2600), Centipede (Arcade), Circus Atari (2600), Combat (2600), Combat 2 (2600), Desert Falcon (2600), Dodge 'Em (2600), Fatal Run (2600), Football (2600), Home Run (2600), Human Cannonball (2600), Liberator (Arcade), Lunar Lander (Arcade), Millipede (2600), Millipede (Arcade), Miniature Golf (2600), Pong (Arcade), Quadrun (2600), Radar Lock (2600), RealSports Boxing (2600), Real-Sports Football (2600), RealSports Soccer (2600), RealSports Volleyball (2600), Save Mary (2600), Slot Machine (2600), Slot Racers (2600), Space Duel (Arcade), Sprint Master (2600), Star Raiders (2600), Steeplechase (2600), Stunt Cycle (2600), Super Baseball (2600), Super Football Swordguest: Earthworld (2600),(2600),Swordquest: Fireworld (2600), Swordquest: Waterworld (2600), Tempest (2600), Tempest (Arcade), Video Olympics (2600), Warlords (2600), Warlords (Arcade), Yars' Revenge (2600)

Atari Flashback Classics Volume 2

features the following titles:

A Game of Concentration (2600), Adventure (2600), Asteroids (2600), Asteroids (Arcade), Asteroids Deluxe (Arcade), Atari Video Cube (2600), Basic Math (2600), Brain Games (2600), Breakout (2600), Casino (2600), Championship Soccer (2600), Checkers (2600), Chess (2600), Code Breaker (2600), Crystal Castles (2600), Crystal Castles (Arcade), Demons to Diamonds (2600), Double Dunk (2600), Flag Capture (2600), Golf (2600), Gravitar (2600), Gravitar (Arcade), Hangman (2600), Haunted House (2600), Major Havoc (Arcade), Maze Craze (2600), Missile Command (2600), Missile Command (Arcade), Night Driver (2600), Off the Wall (2600), Outlaw (2600), Race (2600), Real-Sports Baseball (2600), RealSports Basketball (2600), RealSports Tennis (2600), Red Baron (Arcade), Return to Haunted House (2600), Secret Quest (2600), Sentinel (2600), Sky Diver (2600), Space War (2600), Sprint (Arcade), Starship (2600), Stellar Track (2600), Street Racer (2600), Sub Commander (2600), Super Breakout (2600), Super Breakout (Arcade), Surround (2600), Video Pinball (2600)

Developed by Code Mystics, Atari Flashback Classics is rated E for Everyone. Each volume of Atari Flashback Classics carries an SRP of \$19.99 USD and is now available both digitally and from major retailers.

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Companies Partner to Bring Iconic Game Collection to Xbox One Incorporating Modern Functionality Including Multiplayer, Global Leaderboards, Achievements, and More

Los Angeles, CA, November 2, 2016 (Newswire.com) - Atari®, one of

the world's most recognized publishers and producers of interactive entertainment, and AtGames®, a leader in interactive entertainment products, today announced the immediate availability of their latest retro gaming releases, Atari Flashback® Classics Volume 1 and Atari Flashback® Classics Volume 2 on Xbox One. Each volume features 50 different classic Atari 2600 Video Computer System (VCS) and arcade games. The two titles, which are now available at leading retailers and online outlets, set the standard for classic gaming on today's consoles.

"Atari Flashback Classics offers enhanced access to some of the greatest titles in gaming history, bringing these beloved favorites to a new generation of gamers," said Fred Chesnais, Chief Executive Officer, Atari. "We are excited that the first two entries in this critically acclaimed series are now available to challenge and delight Xbox One gamers everywhere."

For the first time on Xbox One, players can experience Atari's greatest hits with the benefit of today's technology, including full 1080p highdefinition, global leaderboards, online and local multiplayer, and trophies and achievements. The intuitive interface design delivers the responsive feel of the originals on modern controllers. Featuring games like Asteroids®, Centipede®, Missile Command®, Tempest®, Warlords®, and many more, each volume of Atari Flashback Classics combines the nostalgia of the Atari 2600 and arcade legends with modern gaming capabilities. Additionally, players can relive the glory days with a massive library of original cabinet and box art.

"These two titles provide a modern showcase for many of the best classic Atari games," said Dr. PingKang Hsiung, CEO of AtGames. "In our ongoing partnership with Atari, we are thrilled to help bring these first two volumes to Xbox One gamers and look forward to further developments in the series."

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About Atari

Atari Interactive, Inc. (www.atari. com) is an interactive entertainment production company. As an iconic brand that transcends generations and audiences, the company is globally recognized for its multi-platform, interactive entertainment and licensed products. Atari owns and/or manages a portfolio of more than 200 games and franchises, including world-renowned brands like Asteroids®, Centipede®, Missile Command®, Pong®, Test Drive®, and RollerCoaster Tycoon®.

Atari has offices in New York and Paris.

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About AtGames

AtGames Digital Media Inc. (www. atgames.net) is a leader in innovative consumer-oriented interactive entertainment products. The company leverages the latest technology to develop and publish its best-selling classic video game products for worldwide distribution. AtGames is based in Los Angeles, with international offices in Taipei and Shenzhen.

About Code Mystics

Based in Vancouver, BC, Canada, Code Mystics (www.codemystics.com) is a prolific and versatile independent developer comprised of industry veterans. With over 50 titles spanning both high-profile flagship brands and popular indie titles, Code Mystics' proprietary technology delivers pixel-perfect solutions on all platforms from console and handheld to mobile and desktop and even custom hardware.

NOTE: The company names and product names are the registered trademark of each respective company.

Final Thoughts By Steven Peck

I am glad that the Holidays are upon us. It brings out the good in everybody. I like cheers instead of jeers, you know. I hope that the year has been great for everybody.

Please, especially, remember Steve Berglund. Steve is now gone and was a fixture at SPACE for a long time. Let's hope he is enjoying that Atari lab in the sky right now, smiling away.:)

Well, this concludes the Final Thoughts. Have a Happy Holidays. Carpe diem, guys!





The next SPACE Meeting is on Friday, December 9, 2016, at 7:30 PM. We hope to see you there!





Merry Xmas!

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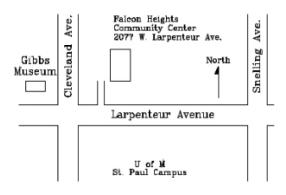
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Saint Paul Atari Computer Enthusiasts (SPACE) meets on the second Friday of each month at 7:30 PM in the Falcon Heights Community Center at 2077 West Larpenteur Ave. Doors open at 7:00 PM.



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Visit our website at: http://space.atari.org/

The SPACE BBS is currently offline. We apologize for this inconvenience and hope to have it back online in the near future.

Articles for Publication must be received by the Newsletter Editor two weeks prior to the Club's next Scheduled meeting.