

SPACE

NEWSLETTER for January 2012



President's Corner by Michael Current January 2012

Welcome to the new year, 2012!

Here's hoping for a healthy and prosperous year for you, for SPACE, and for all things Atari!

Thanks, keep using that Atari, and come to your next SPACE meeting, Friday January 13, 2012.



Treasurer's Report by Greg Leitner For December 2011

Well I guess that wraps up another year. 2011 came and went in a wink but not without our annual SPACE Xmas party. We had eight people including my wife, and even Joe Danko made it, and not only did he bring the cole slaw but another addition for our future auction, an Atari tablet/with stylus. Speaking of an auction, I still need more items.

Thanks to those who attended the party and for bringing items to share. We had plenty of food and leftovers too. It was nice to sit back and relax and just talk about any old thing that came to mind.

Now for the bank information for the year ended December 2011:

Beginning balance as of December 1, 2011: 698.20

Receipts for the December meeting:

Membership renewal	15.00
Dom sales	<u>6.00</u>

Total receipts for December 21.00

Expenses for the December meeting:

Web-site for one month	<u>10.00</u>
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Ending balance as of December 31, 2011: 709.20

It looks like we finished the year with a healthy bank account but we still owe Falcon Heights for the room rental for 2011 which is \$300.00. So you can see we really only have about \$400.00 left in our account. I figure if we only have about ten members and only eight that are paid up we will have at best a little over a year before our funds dry up. We really need all our members to pay their membership dues in a timely manner. Even then if we don't sell enough Doms we may not make it past the middle of 2013. If our yearly expenses run about \$500.00 including rent, newsletter mailing and web-site, and we only can generate about \$150.00 in membership fees we will be struggling after 2012. We have always come through in the past and I bet we will again. I am hoping that 2012 will bring in some items for a couple of auctions as this is what we have relied upon the last few years to help cover our expenses.

I know things will work out and so I along with my wife, Jackie, would like to wish everyone a very MERRY CHRISTMAS and a HAPPY NEW YEAR. See you all in 2012.



Secretary's Report By Brian Little For December 2011

No minutes from the October meeting were submitted in time for this Newsletter.

From: Michael Current [michael@mcurrent.name]
Sent: Tuesday, January 03, 2012 12:16 PM
Subject: 8-bit winner from Sillyventure is here

8-bit winner from Sillyventure is here December 4th,
2011

The winning 8-bit demo from Sillyventure 2011 has
been released.

It's a fantastic show from start to end with great effects,
even better music and design that outmatches them both.

The demo is called 'C-Drug' and is made by
Agenda, Mad Team and Laresistance. Needs a 128 k XL
or XE to work.

» Get it from the Sillyventure 2011 download page
<http://dhs.nu/files.php?t=partydl&party=Sillyventure%202011>

From: Michael Current [michael@mcurrent.name]
Sent: Tuesday, January 03, 2012 12:18 PM
Subject: Christmas 2011 intro by Torment

Christmas 2011 intro by Torment December
23rd, 2011

Torment released a small Christmas intro today.

The intro works on plain ST and feature code by Gnd,
graphics by Spiny and music by Rhino.

» Download Xmas 2011 by Torment
http://files.dhs.nu/files_demo/xmas2011.zip

From: Michael Current [michael@mcurrent.name]
Sent: Tuesday, January 03, 2012 12:21 PM
Subject: Hatari 1.6.0 released

Hatari 1.6.0 released
By Nicolas Pomarède on 2012-01-02

Just in time to celebrate the new year 2012, the latest
version of Hatari has been released ; you can get it on
<http://hatari.tuxfamily.org/> or directly in
<http://download.tuxfamily.org/hatari/>
Sources are of course available, as well as prebuilt
binaries for Windows (if someone can supply an OS X
version, it will be added too).

Please note that Hatari is no longer hosted on berlios.de,
but on tuxfamily.org.
Small changelog :

- More accurate FDC emulation (correct status bits and command timings, DMA transfer by blocks of 16 bytes, floppy change detection). This should fix a lot of non working games, as well as a few demos.
 - More accurate microwire clock emulation
 - SCSI class 1 (ICD) command support for drives > 1 GB
 - Improve shifter (add another method to do 4 pixel hardware scrolling, better emulation for 0 byte blank line)
 - Some fixes to the IKBD emulation
 - Better filters and model for sound emulation
 - Correct VBL timings in TT monochrome (double clicking works now)
 - More cycle accurate Falcon DSP <-> CPU emulation.
- All the demos that
needed 32Mhz CPU with the old CPU core in Hatari v1.5, work now at
correct 16Mhz with the WinUAE CPU core
- 030 MMU emulation with the WinUAE CPU core
 - Debugger improvements : "history" command to list instructions executed before entering debugger.
 - Fixed behavior of the Caps Lock key

Fixed Demos :

- Overscan Demos and Shforstv.exe by Paulo Simoes (black line at top),
- ACF - Just Bugging (FDC), Delirious Demo IV (FDC, shifter),
- Overdrive Demos - Snirkel Screen (IKBD), Oxygene - Stniccc2000 (FDC),
- Cream - Madness (FDC)

Fixed Games :

- Superior 65 - Super Monaco GP, Dbug 24 - Nightmare, Pompey Pirates
- 27 - X-Out, Fuzion 32 - Pang, Fuzion 108 - The Simpson, Fuzion 40 -
- Super Grand Prix, Fuzion 46 - Warlock, Fuzion 51 - Navy Seals, Fuzion
- 61 - Gods, Fuzion 78 - Carmen Sandiego, Fuzion 82 - Flight Of The
- Intruder, Fuzion 83 - RBI Baseball 2, Fuzion 102 - Exile, PP46 -
- Yolanda, Medway Boys 15 - Murders In Venice, Medway Boys 83 - Yogi
- Bear, BBC 2 - Platoon, BBC 39 - The Deep, Superior 71 - The Running
- Man, Adrenaline 24 - Demon Blue, Superior 93 - Alien Storm

Fixed Misc Programs :

- Procopy 1.50, Terminators Copy 1.68, maxYMizer (caps lock key)

For best results in STF mode, please use TOS 1.04 (TOS 1.02 is sometimes causing crashes). For STE, use TOS 1.62 or 2.06.

See release-notes.txt for the full changelog.

Thanks to all the people who worked on this version by submitting code, ideas and bug reports !

Nicolas

Link: <http://hatari.tuxfamily.org/>

From: Michael Current [michael@mcurrent.name]
Sent: Tuesday, January 03, 2012 2:15 PM
Subject: Atari's Greatest Hits App Ignites the Kindle Fire

Atari's Greatest Hits App Ignites the Kindle Fire

LOS ANGELES, Dec. 6, 2011 /PRNewswire/ -- Atari, a leading global interactive and branded entertainment company, is heating up gaming on the Kindle Fire with the release of its best-selling Atari's Greatest Hits app. Atari's Greatest Hits has become a true app sensation, with more than 3.5 million downloads in the iTunes App Store, and rave reviews for the recently released Android version. Now, Kindle Fire owners can scratch their retro-gaming itch by downloading the Atari's Greatest Hits app currently available in the Amazon Appstore.

Atari's Greatest Hits celebrates the "Golden Age of Gaming" with a compilation of 100 popular classic arcade and Atari 2600 titles. The collection features such iconic games as Pong, Asteroids, Centipede, Missile Command, Super Breakout, Battlezone, Warlords, Tempest and Yar's Revenge, and pays homage to each of the originals with controls designed to mimic the game play Atari fans remember. In addition to single player game play, many of the titles can be played in multi-player mode through the app's Bluetooth feature.

"The Kindle Fire is one of the most buzzed about new products of the year and we wanted to make sure we met the immediate gaming needs of its huge audience with arguably one of the year's hottest titles: our Atari's Greatest Hits app," said Jim Wilson, CEO of Atari.

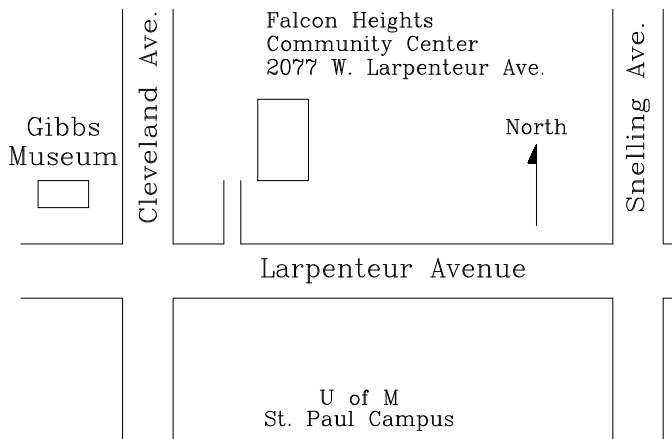
Kindle Fire owners who download Atari's Greatest Hits will receive Missile Command for FREE. Players can purchase 25 separate game packs for \$0.99 each or buy all 100 games for \$9.99.

For more information visit www.atari.com.

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Saint Paul Atari Computer Enthusiasts (SPACE) meets on the second Friday of each month at 7:30 PM in the Falcon Heights Community Center at 2077 West Larpenteur Ave. Doors open at 7:00 PM.



S.P.A.C.E.

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You can find the Club's home page at:

<http://Space.atari.org>

Articles for Publication must be received by the Newsletter Editor two weeks prior to the Club's next Scheduled meeting.

SPACE BBS

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Supporting:

ATARI 8-Bit Computers

ATARI ST Computers