



**President's Corner** by Michael Current November 2010

It's Annual Meeting time. I hope you can attend this month's meeting, where we elect officer positions for SPACE: president, vice president, secretary and treasurer. The current crew has all agreed to continue, but we always hope new blood will rise to the occasion. It's not too late to step up to the plate!

We'll also need your input on main food selection for the SPACE Christmas Party, which we're holding at the January meeting this year. Make you voice heard!

The great German ABBUC Atari club has just held their annual programming competition, and the results are amazing as usual. I've passed along several of the new games to Glen, so we can all look forward to seeing them on our DOMs.

Are you looking forward to seeing the new re-make of Star Raiders coming out from Atari in a few months?

Thanks, keep using that Atari, and come to your next SPACE meeting, Friday November 12, 2010.

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**Treasurer's Report** by Greg Leitner For October 2010

Technically it wasn't Friday the thirteenth, but for SPACE it actually was. When Joe started his new membership with SPACE he became the thirteenth member, and Michael informed me that we haven't had that many members since around 2004. It seems the old guard is coming back with Joe Danko and Steve Berglund becoming SPACE members within the last year> These guys were around when Atari started out and SPACE had members too many to count. It's great to know they haven't forgotten their roots. Glen has been the longest running SPACE member and he knows Joe and Steve from way back in the early 80's and they had a lot of catching up to do at the October meeting.

We talked about the elections next month which it seems will stay the same unless someone throws their hat in at the last minute next month. Everyone who holds a position in 2010 has agreed to stay on in 2011 if all the members agree. So the election looks like it will be a pretty simple formality in November.

Also don't forget I will not be at the usual December "SPACE Christams Party" so I will be giving the keys to Glen next month so he can open the doors. But also I need to know what to bring to the Christmas party in January if everyone agrees to have it then. I am open to anything as long as I know by the end of our meeting in November. You can always count on me to bring the pop and table fixings, but I also want to contribute to the main course.

I want to have an auction in January as well as more members seem to turn out when food is involved. I have a whole list of stuff and even though I have very little hardware items left I do have some great software for 8 and 16 bit Atari's. I may have a couple of 520 ST's with mono and color monitors unless I can talk Glen into keeping them for his son. I really think he should think twice about donating them when he will find some great ST software to run on those ST's.

Now here is how we stack up for the month ending October 31, 2010:

Beginning balance at Oct 1, 2010:	871.10
Receipts for the October meeting: Memberships Doms	30.00 <u>18.00</u>
Total receipts for the October meeting	48.00
Expenses for the October meeting: Web-site for Aug thru Oct.	30.00
Ending SPACE balance as of Oct 31, 2010	889.10

With two months left in 2010 I am sure the room rental bill could arrive any day and that will drain \$300.00 from our Treasury. Where else could we find a room to rent and not pay for it until the year is almost over. Anyone who has booked a room knows that money is usually paid upfront so we really have the best deal going for us.

That's all for this month. I hope all our members make it for the elections next month and it's not too late for you to volunteer. We will take candidates all the way up to the actual voting. See you in November.

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Secretary's Report By Steven Peck For October 2010

So, here we are again. It is another month for the Secretary's Report. So, sorry about the other months where I was busy. I will try to make it up this month for you all. So, without further adieu, here is the report. For starters, there was talk of the Christmas Party being moved back to January, 2011, which it will be. There will be an auction then as well, so get ready for that, guys! Of course, there will be plenty of Atari software and computer magazines. So, if you need anything like that, bring plenty of money to buy that stuff. I am assuming that it will go over well.

Also, on a lighter note, former SPACE DOM Librarian Joe Danko came by to see us. We were all surprised, to say the least. But, it was a welcome surprise and we were happy to see him come up to the Meeting. It would be nice to see other SPACE alumni and former members see us from time to time. I remember George Viita and he would come to see us when there was an auction. He even sold me an Atari 2600, Jr. "Short Rainbow" VCS after he won it in an auction. Well, I still got it. So, there you have that.

Also, there will be elections, in November, for the officials of SPACE. So, if you want to run for a position, that is the best time to do it. Also, there was talk of the SPACE Meeting being held at a special location: Level Up in South Saint Paul. Tony Leitner was wishing to have us visit his shop some time. His business has been doing remarkably well and I wish the best for him and his wife. So, I think that it could be a nice change of venue for a bit. Who knows?

Anyway, that concludes my Secretary's Report. I will type at you later. Excelsior!

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BBS Corner By Nolan Friedland For November 2010

If anyone has any comments, suggestions, ideas, or submissions for the BBS Corner column or the SPACE BBS web site, you may email them to me, Nolan Friedland, at the address shown on the back of this newsletter under the "CLUB OFFICIALS" section.

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From: Michael Current [michael@mcurrent.name] Sent: Friday, October 15, 2010 8:25 PM Subject: Atari's Legendary Star Raiders® to be Re-Imagined for a New Generation

Atari's Legendary Star Raiders® to be Re-Imagined for a New Generation

Offering Team-Based Multiplayer for the First Time; Star Raiders to Soar Onto Xbox 360, PS3<sup>™</sup> and Windows PC Download in Early 2011

Los Angeles, CA (October 14, 2010) – The franchise that helped create the space combat genre is preparing all flight systems as Atari, one of the world's most recognized publishers and producers of interactive entertainment, brings the iconic Star Raiders® to next generation platforms. The return of Star Raiders will combine tense aerial assaults and dogfights with a compelling new storyline, striking visual style and exhilarating single and multi-player gameplay. Atari will look to recruit a new generation of gamers when Star Raiders shoots onto the Xbox 360®video game and entertainment system from Microsoft, PlayStation®3 computer entertainment system and Windows PC Download in early 2011.

Originally introduced in 1979, Star Raiders blazed an all new trail, becoming the first ever first-person space combat title. The game inspired several generations of "space combat simulation" titles throughout the 80's and 90's.

The exciting new take on this Atari treasure will pay tribute to the original while ushering in an all new, captivating episodic experience. It will offer familiar battle elements including space warps and galactic tactical maps with all new features like radical battle transformations and customizable ships.

"Star Raiders has long been an important milestone in Atari's history as it paved the way for first person shooters and 3D games," says Jim Wilson, President of Atari. "Our new Star Raiders game updates this legendary shooter with new features, a striking visual style and co-op and multiplayer gameplay."

Moreover, the all-new Star Raiders will bring powerful online play to the franchise for the first time. Co-op campaigns and competitive team-based multiplayer will enthrall both original and new fans.

Developed by Incinerator Studios, Star Raiders will be available in early 2011. For more information, please visit www.atari.com or www.starraiders.com

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From: Michael Current [michael@mcurrent.name] Sent: Wednesday, November 03, 2010 3:40 AM Subject: ST-invite for Sillyventure 2010 released

ST-invite for Sillyventure 2010 released October 28th, 2010

Mystic Bytes have released a ST invite for the upcoming SIllyventure party.

Code by Klocek, graphics by Piesiu and music by Yerzmyey.

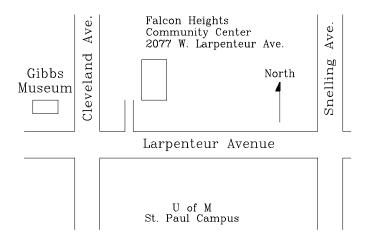
» Download the invite

http://files.dhs.nu/files\_demo/SV2010\_Atari\_16-bit.zip

## CLUB OFFICIALS

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Saint Paul Atari Computer Enthusiasts (SPACE) meets on the second Friday of each month at 7:30 PM in the Falcon Heights Community Center at 2077 West Larpenteur Ave. Doors open at 7:00 PM.



## S.P.A.C.E.

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You can find the Club's home page at: http://Space.atari.org Articles for Publication must be received

by the Newsletter Editor two weeks prior to the Club's next Scheduled meeting.



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Supporting:

ATARI 8-Bit Computers

ATARI ST Computers